

# **Orthographic Projections - Basics**

- 1. Drawing The fact about
- 2. Drawings Types
- 3. Orthographic (Definitions and Important terms)
- 4. Planes Classifications
- 5. Pattern of planes & views
- 6. Methods of orthographic projections
- 7.  $1^{st}$  angle and  $3^{rd}$  angle method two illustrations



# Conversion of pictorial views in to orthographic views.

- 1. Explanation of various terms
- 2. 1st angle method illustration
- 3. 3rd angle method illustration
- 4. To recognize colored surfaces and to draw three Views
- 5. Seven illustrations (no.1 to 7) draw different orthographic views
- 6. Total nineteen illustrations (no.8 to 26)

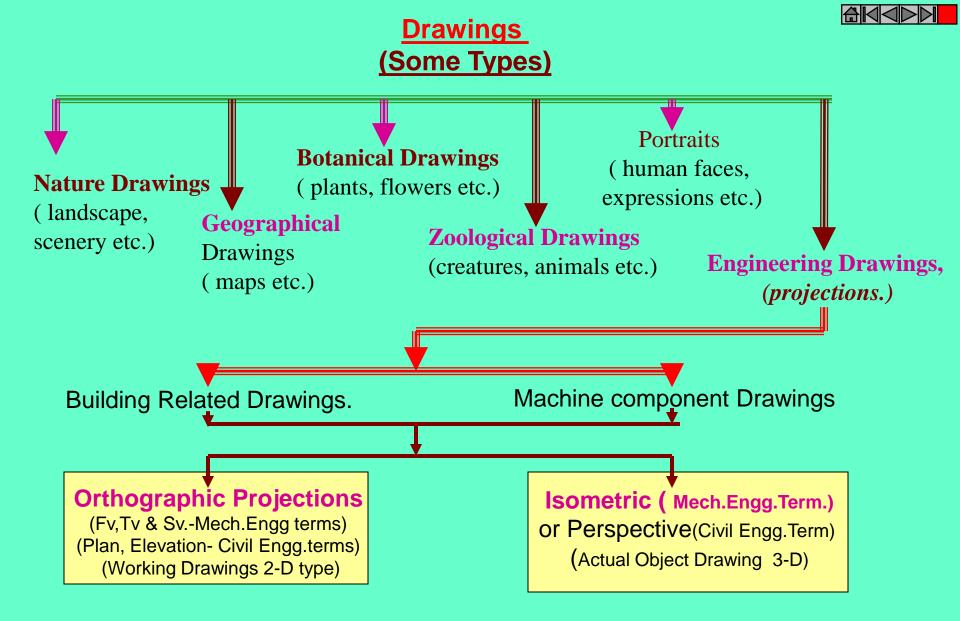


# **DRAWINGS:**

(A Graphical Representation)

The Fact about: If compared with Verbal or Written Description, Drawings offer far better idea about the Shape, Size & Appearance of any object or situation or location, that too in quite a less time.

Hence it has become the Best Media of Communication not only in Engineering but in almost all Fields.





# **ORTHOGRAPHIC PROJECTIONS:**

IT IS A TECHNICAL DRAWING IN WHICH DIFFERENT VIEWS OF AN OBJECT ARE PROJECTED ON DIFFERENT REFERENCE PLANES OBSERVING PERPENDICULAR TO RESPECTIVE REFERENCE PLANE

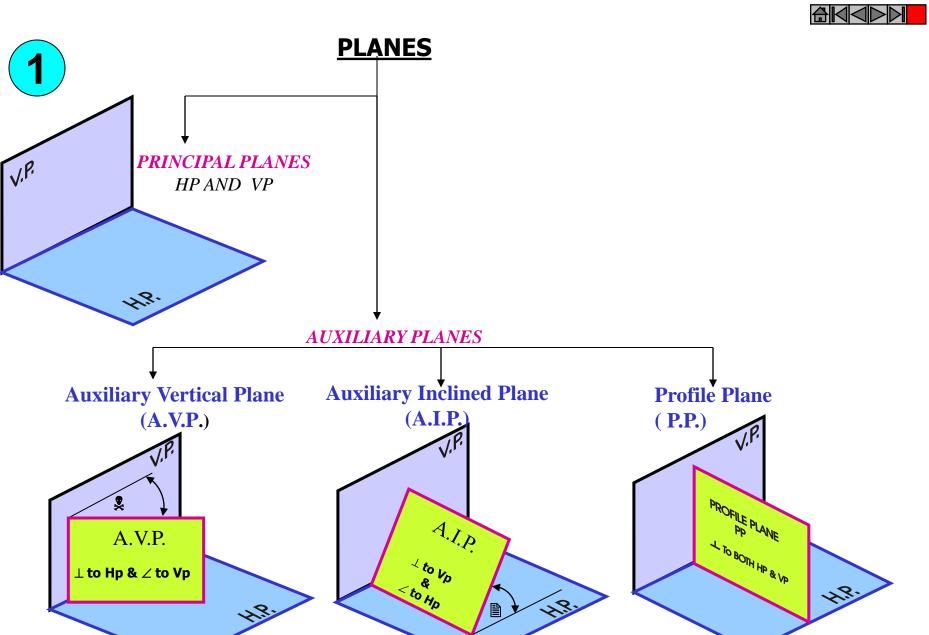
> Different Reference planes are Horizontal Plane (HP), Vertical Frontal Plane (VP) Side Or Profile Plane (PP) And

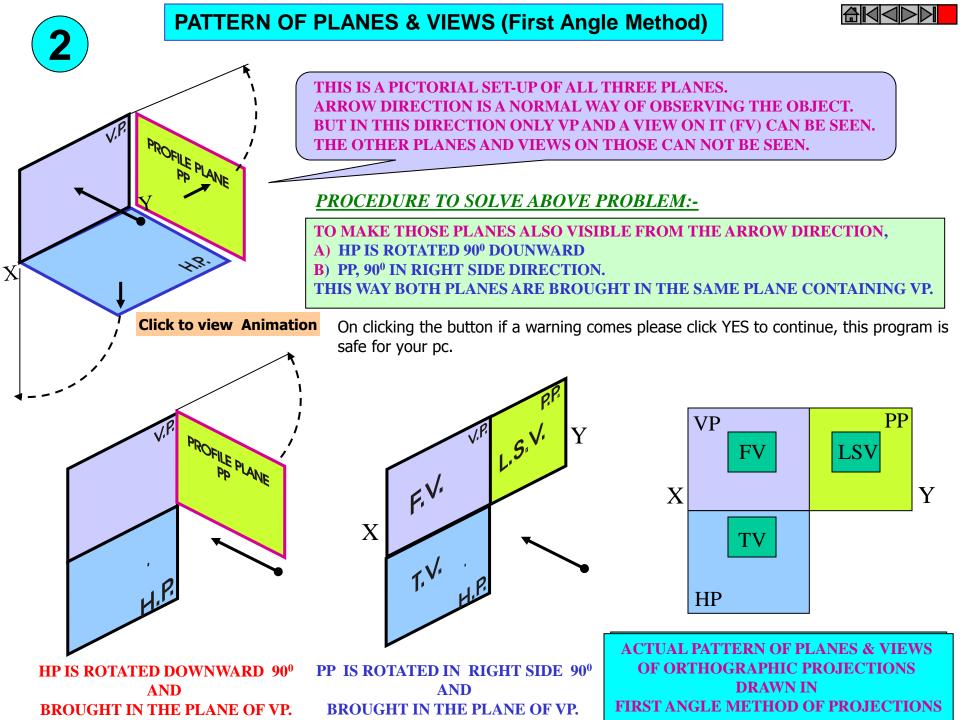
**Different Views are Front View (FV), Top View (TV) and Side View (SV)** 

FV is a view projected on VP. TV is a view projected on HP. SV is a view projected on PP.

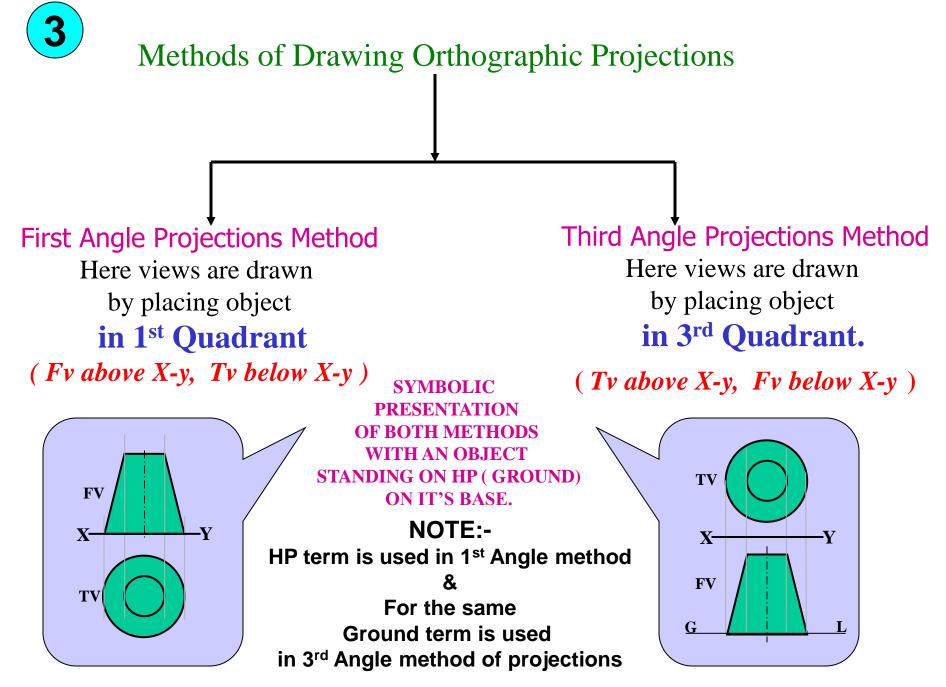
**IMPORTANT TERMS OF ORTHOGRAPHIC PROJECTIONS:** 

Planes.
Pattern of planes & Pattern of views
Methods of drawing Orthographic Projections





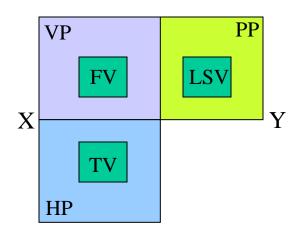




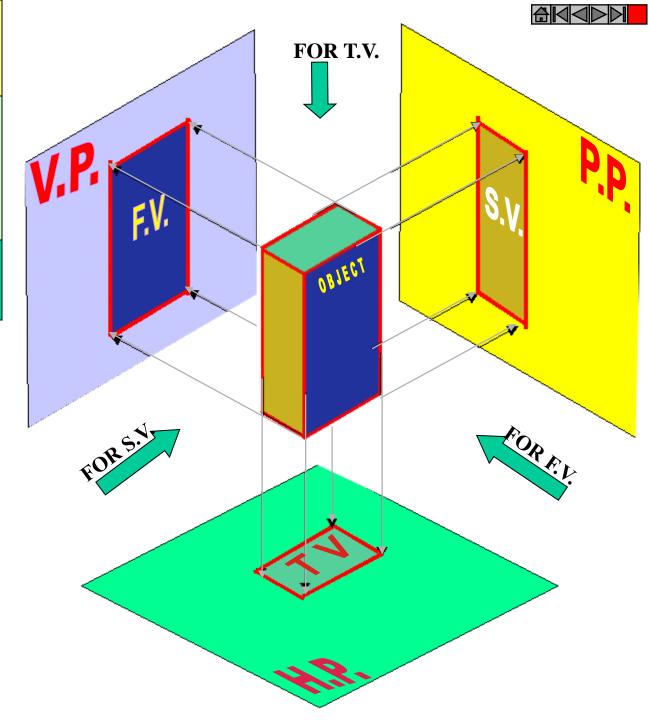
# FIRST ANGLE PROJECTION

IN THIS METHOD, THE OBJECT IS ASSUMED TO BE SITUATED IN FIRST QUADRANT MEANS ABOVE HP & INFRONT OF VP.

**OBJECT IS INBETWEEN OBSERVER & PLANE.** 



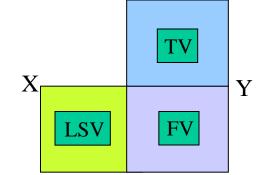
ACTUAL PATTERN OF PLANES & VIEWS IN FIRST ANGLE METHOD OF PROJECTIONS



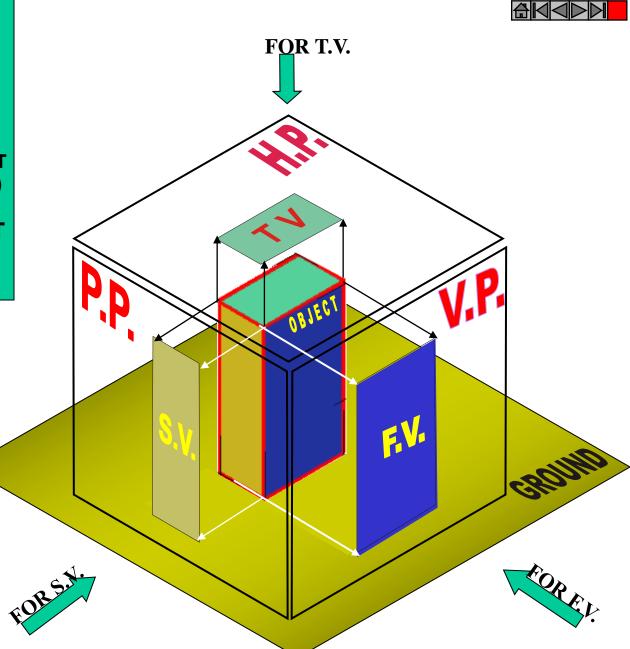


IN THIS METHOD, THE OBJECT IS ASSUMED TO BE SITUATED IN THIRD QUADRANT ( BELOW HP & BEHIND OF VP. )

PLANES BEING TRANSPERENT AND INBETWEEN OBSERVER & OBJECT.



ACTUAL PATTERN OF PLANES & VIEWS OF THIRD ANGLE PROJECTIONS





# ORTHOGRAPHIC PROJECTIONS { MACHINE ELEMENTS }

## OBJECT IS OBSERVED IN THREE DIRECTIONS. THE DIRECTIONS SHOULD BE NORMAL TO THE RESPECTIVE PLANES. AND NOW PROJECT THREE DIFFERENT VIEWS ON THOSE PLANES. THESE VEWS ARE FRONT VIEW, TOP VIEW AND SIDE VIEW.

FRONT VIEW IS A VIEW PROJECTED ON VERTICAL PLANE (VP) TOP VIEW IS A VIEW PROJECTED ON HORIZONTAL PLANE (HP) SIDE VIEW IS A VIEW PROJECTED ON PROFILE PLANE (PP)

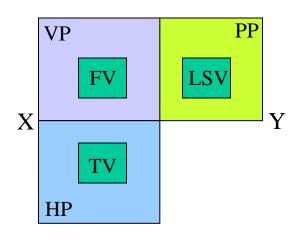
## FIRST STUDY THE CONCEPT OF 1<sup>ST</sup> AND 3<sup>RD</sup> ANGLE PROJECTION METHODS

AND THEN STUDY NEXT 26 ILLUSTRATED CASES CAREFULLY. TRY TO RECOGNIZE SURFACES

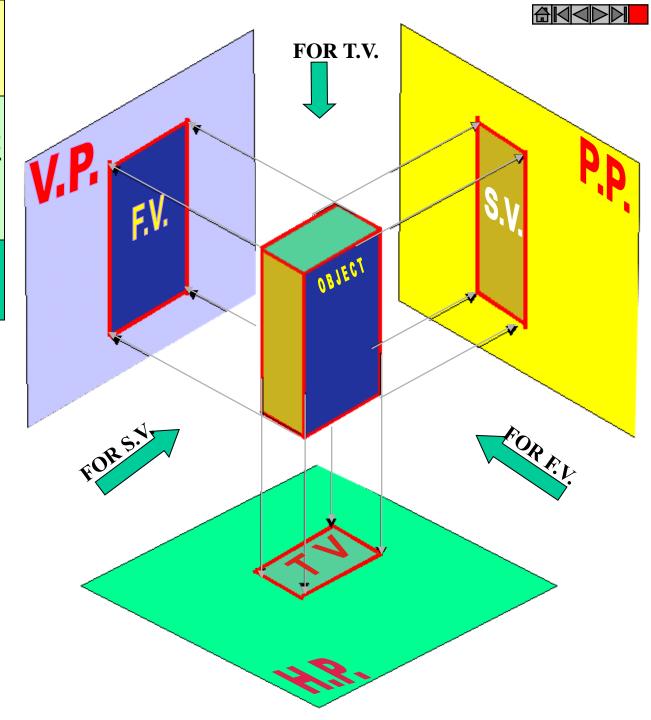


IN THIS METHOD, THE OBJECT IS ASSUMED TO BE SITUATED IN FIRST QUADRANT MEANS ABOVE HP & INFRONT OF VP.

OBJECT IS INBETWEEN OBSERVER & PLANE.



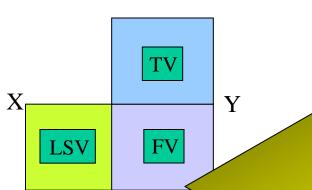
ACTUAL PATTERN OF PLANES & VIEWS IN FIRST ANGLE METHOD OF PROJECTIONS



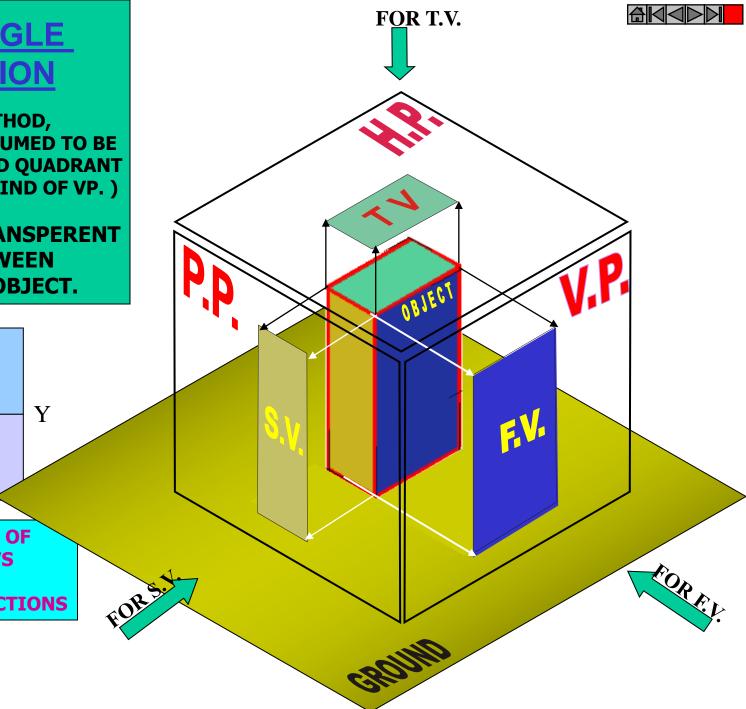


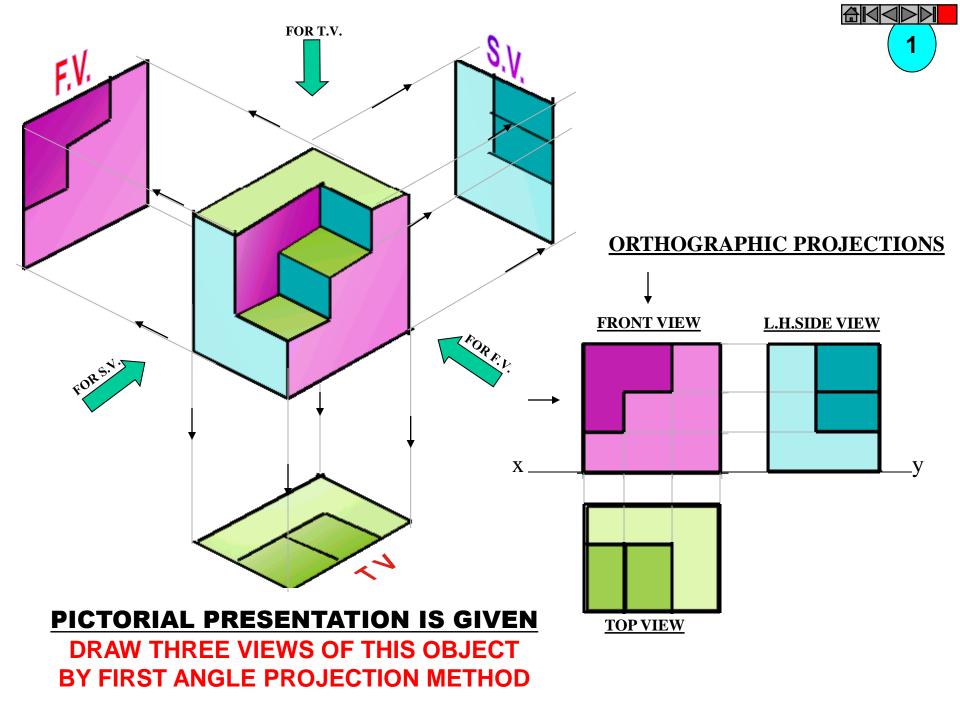
IN THIS METHOD, THE OBJECT IS ASSUMED TO BE SITUATED IN THIRD QUADRANT ( BELOW HP & BEHIND OF VP. )

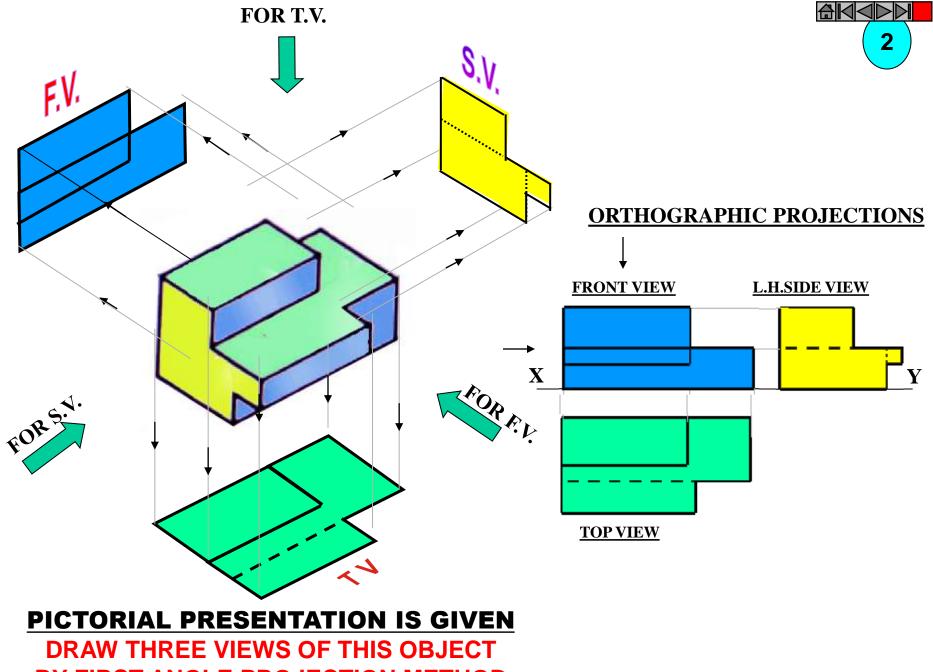
PLANES BEING TRANSPERENT AND INBETWEEN OBSERVER & OBJECT.



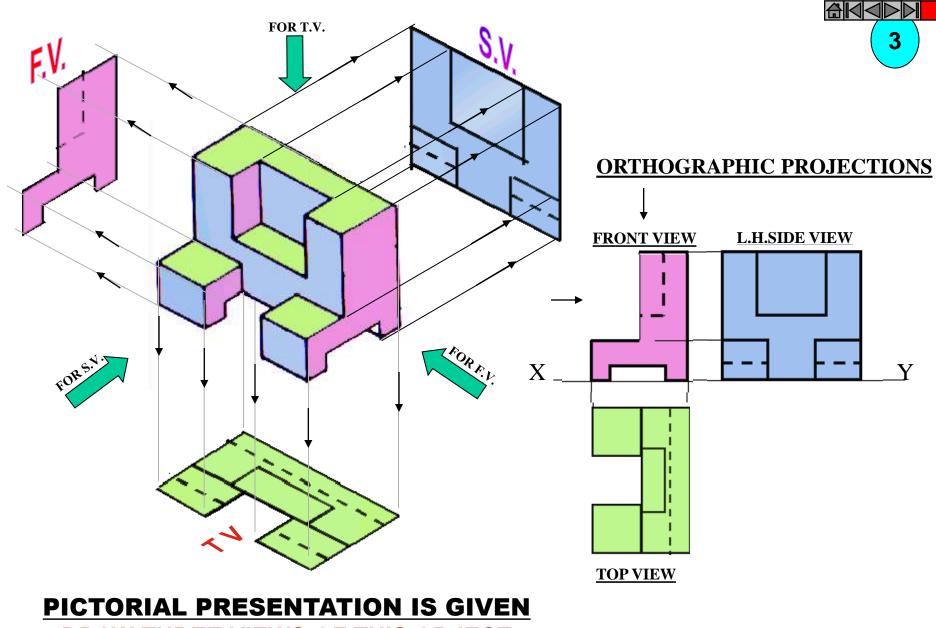
ACTUAL PATTERN OF PLANES & VIEWS OF THIRD ANGLE PROJECTIONS



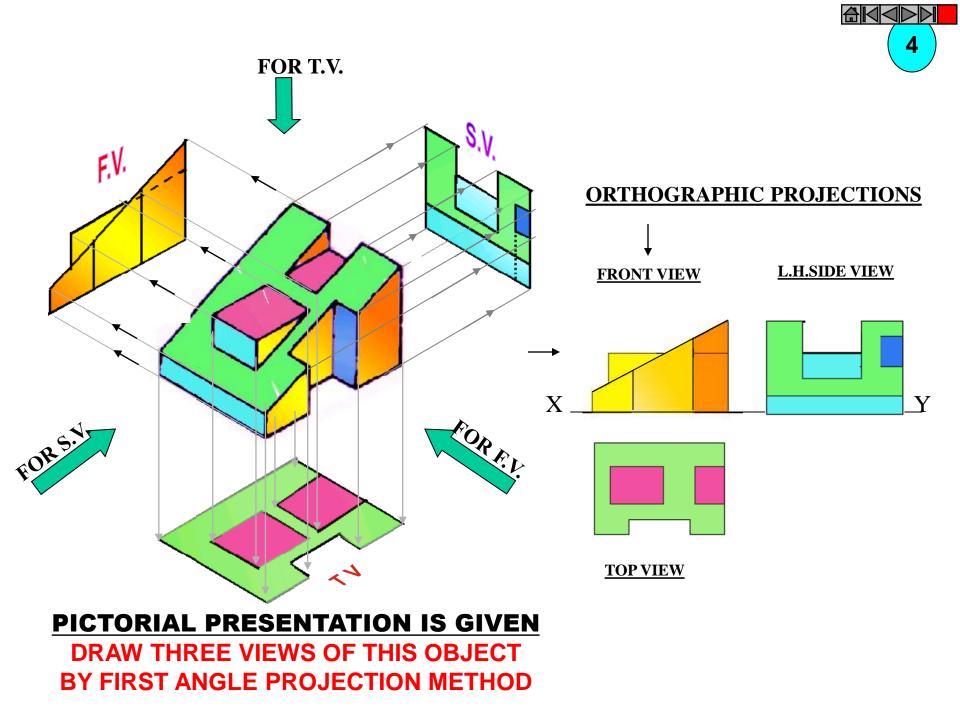


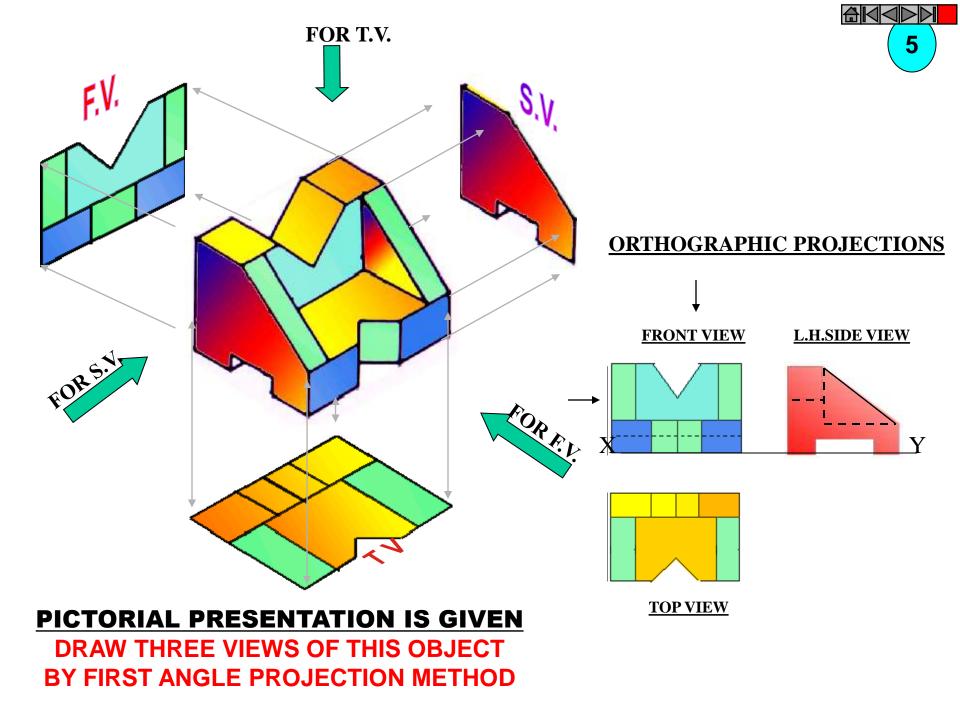


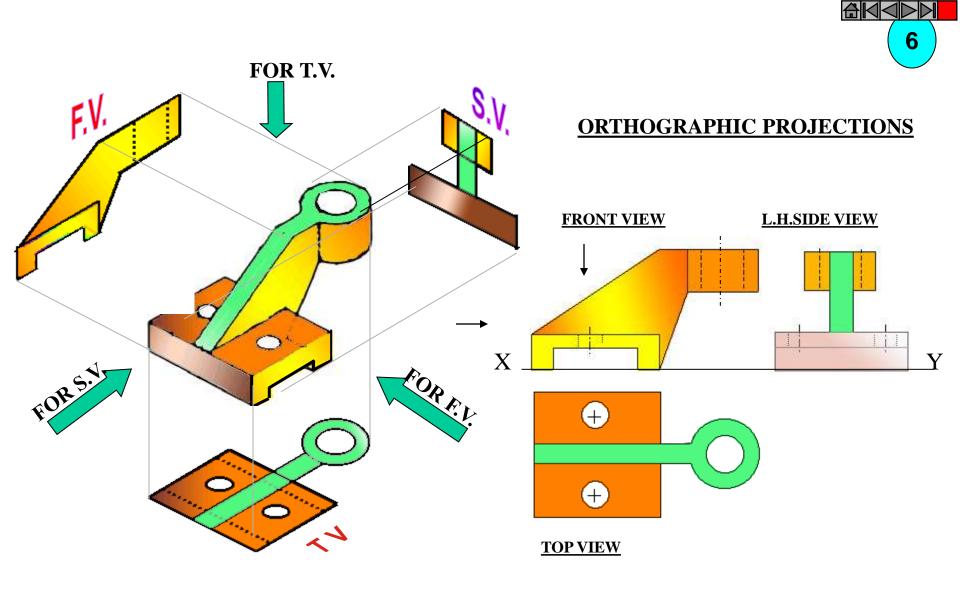
**BY FIRST ANGLE PROJECTION METHOD** 



DRAW THREE VIEWS OF THIS OBJECT BY FIRST ANGLE PROJECTION METHOD

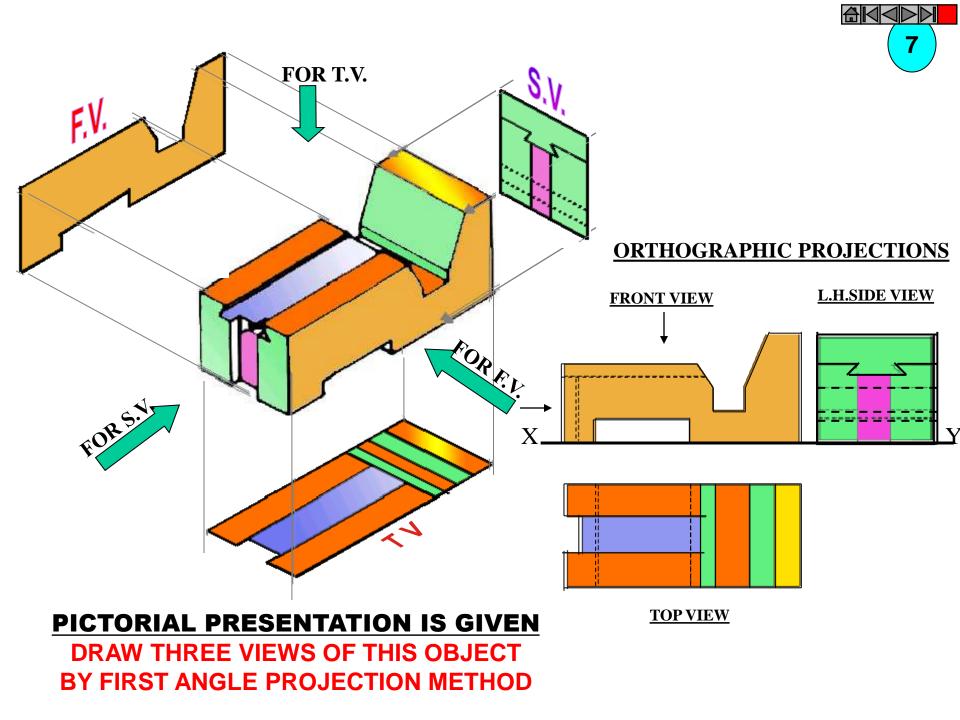


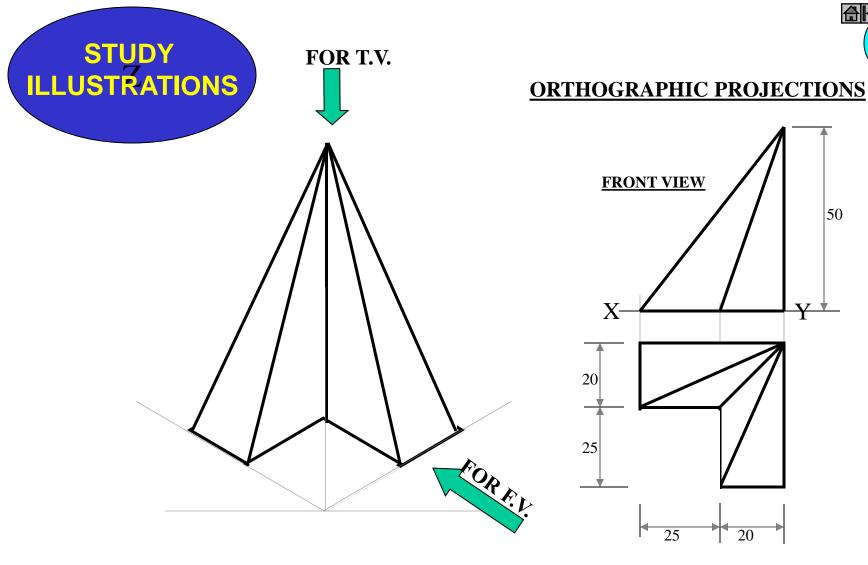




#### **PICTORIAL PRESENTATION IS GIVEN**

DRAW THREE VIEWS OF THIS OBJECT BY FIRST ANGLE PROJECTION METHOD





**TOP VIEW** 

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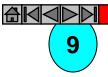
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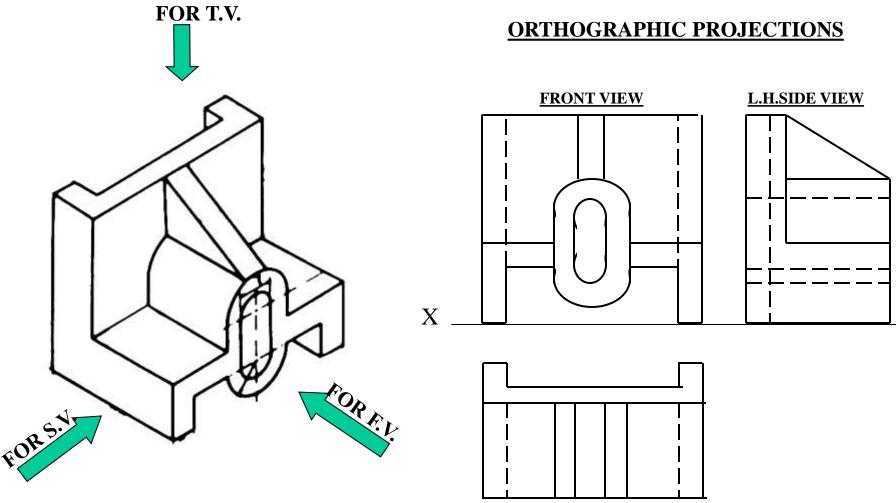
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## **PICTORIAL PRESENTATION IS GIVEN**

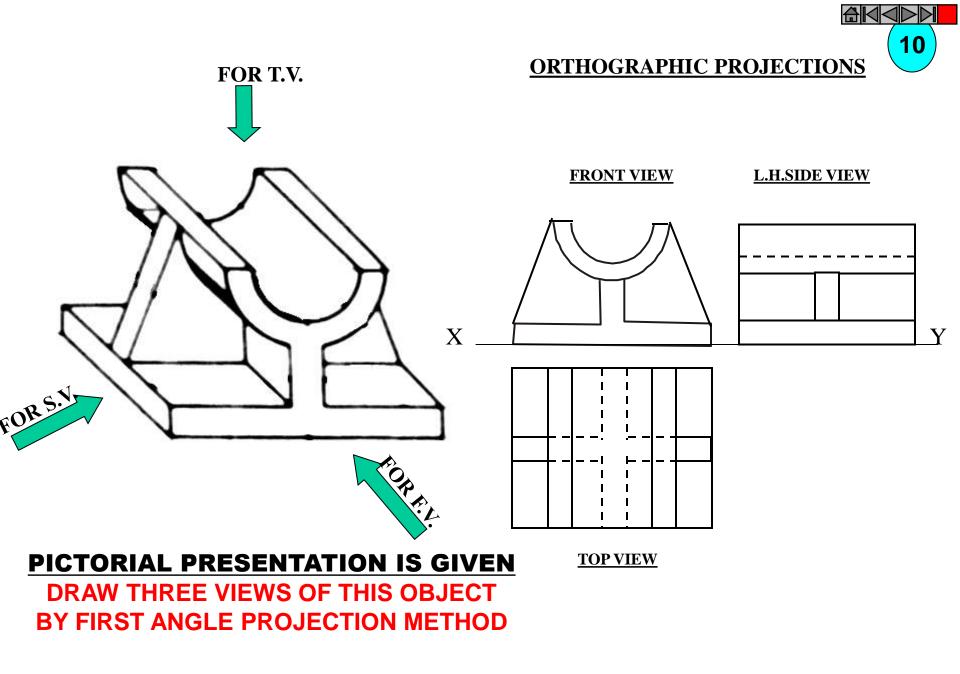
**DRAW THREE VIEWS OF THIS OBJECT BY FIRST ANGLE PROJECTION METHOD** 

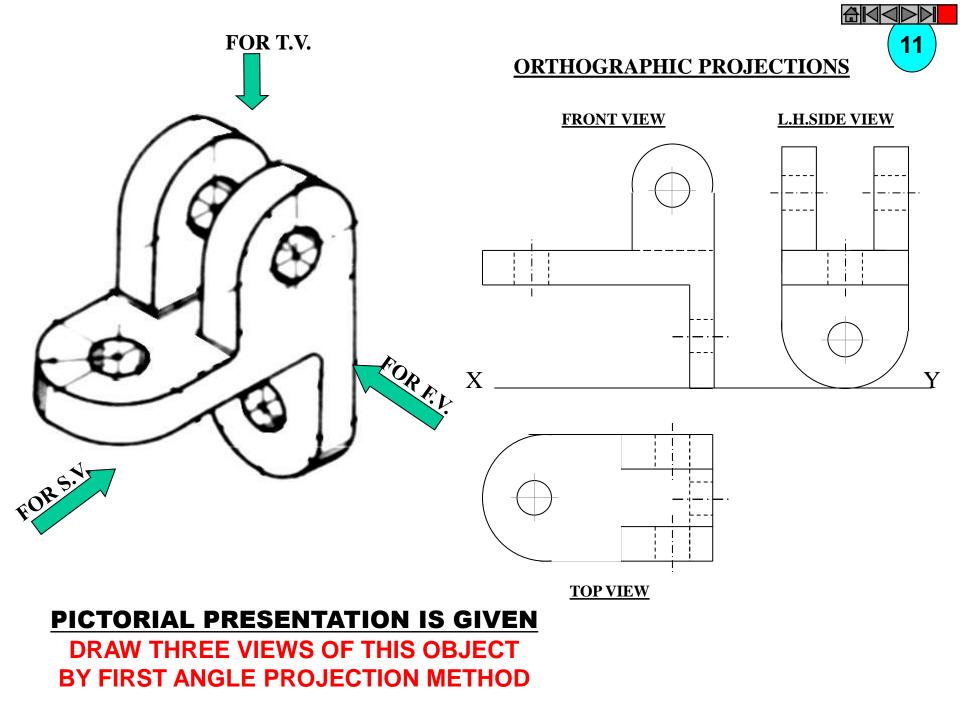


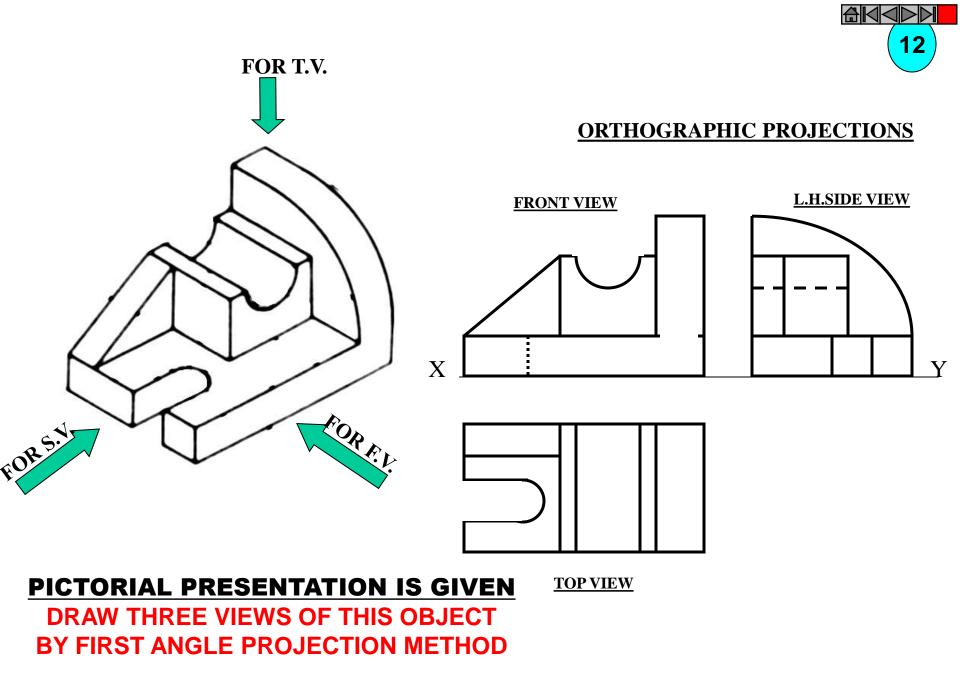


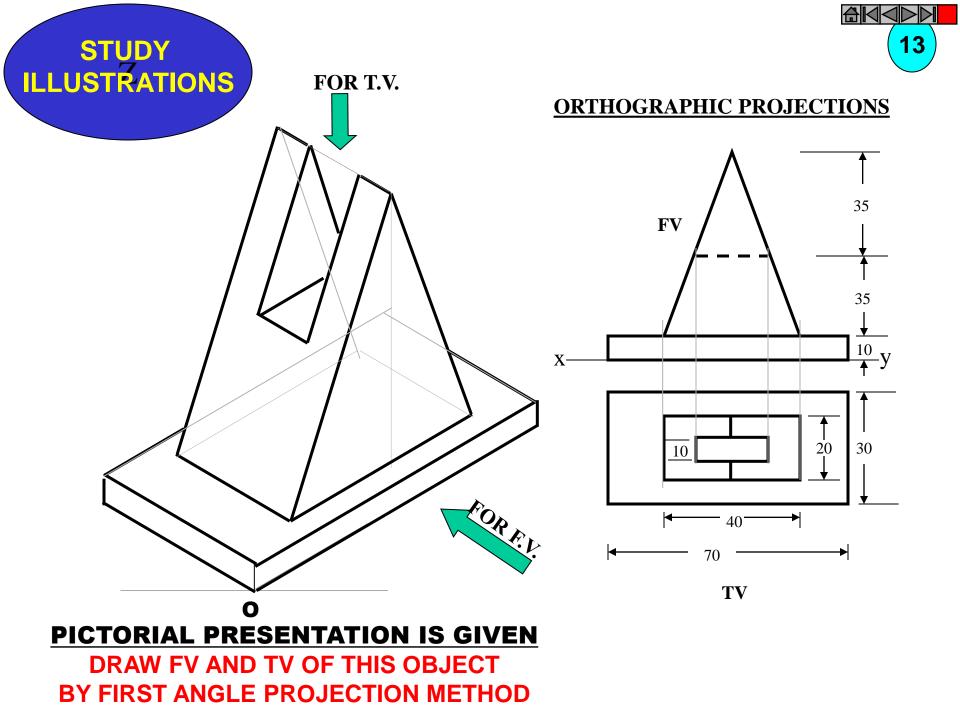
## **PICTORIAL PRESENTATION IS GIVEN**

DRAW THREE VIEWS OF THIS OBJECT BY FIRST ANGLE PROJECTION METHOD **TOP VIEW** 

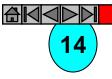


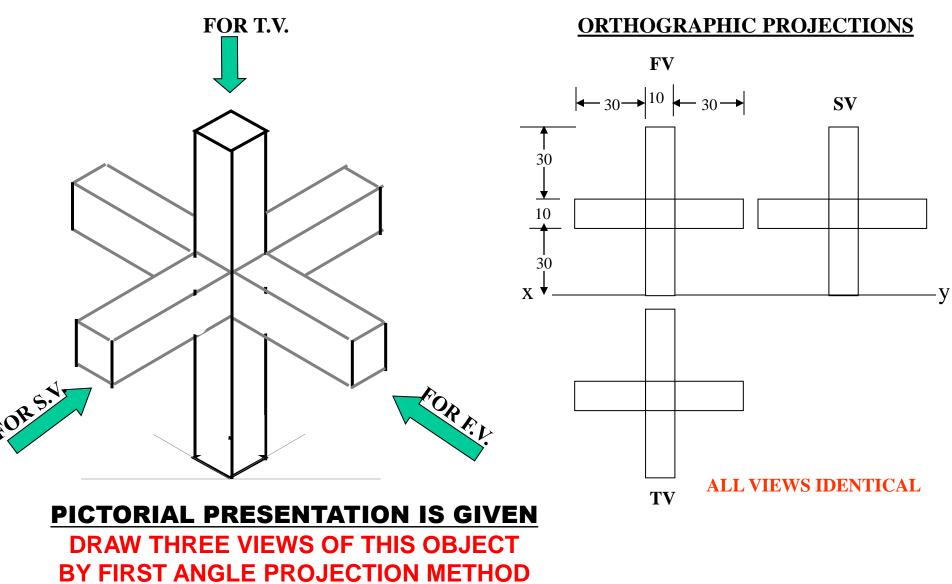


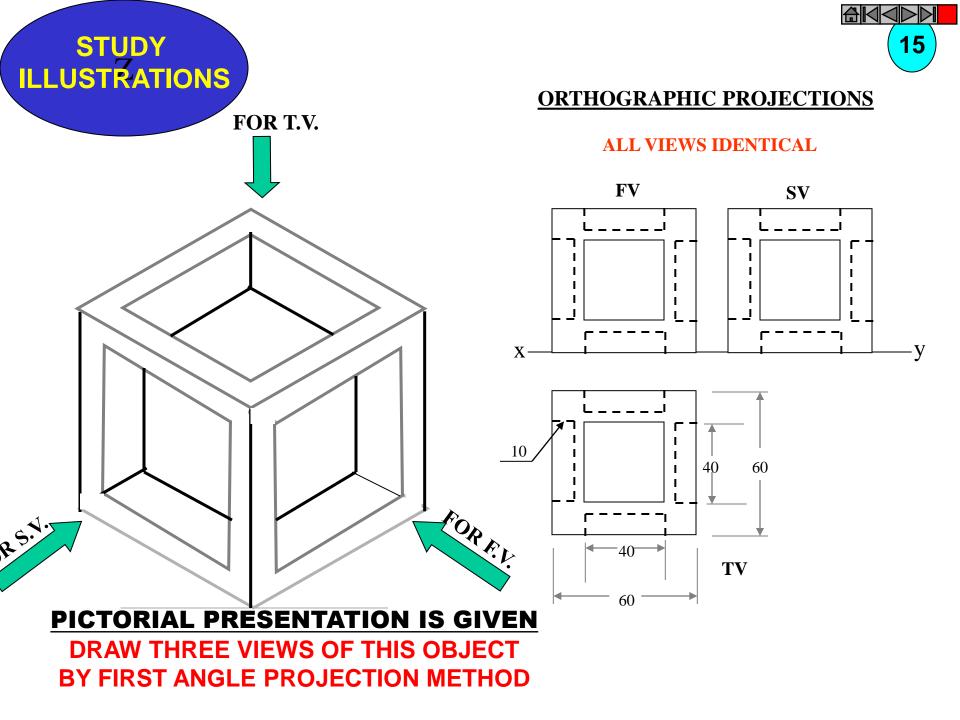


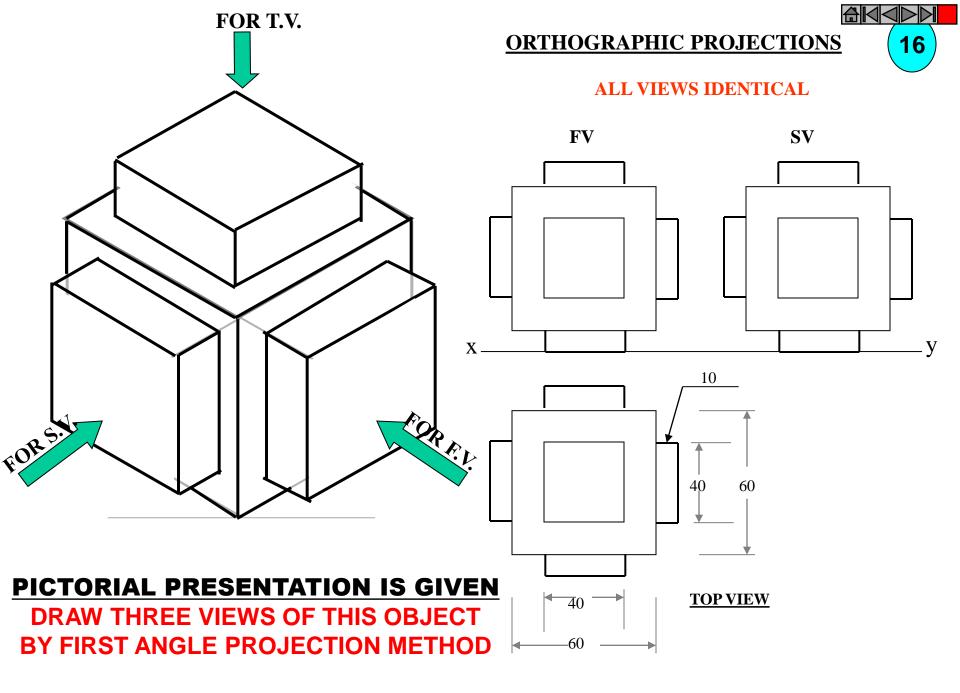


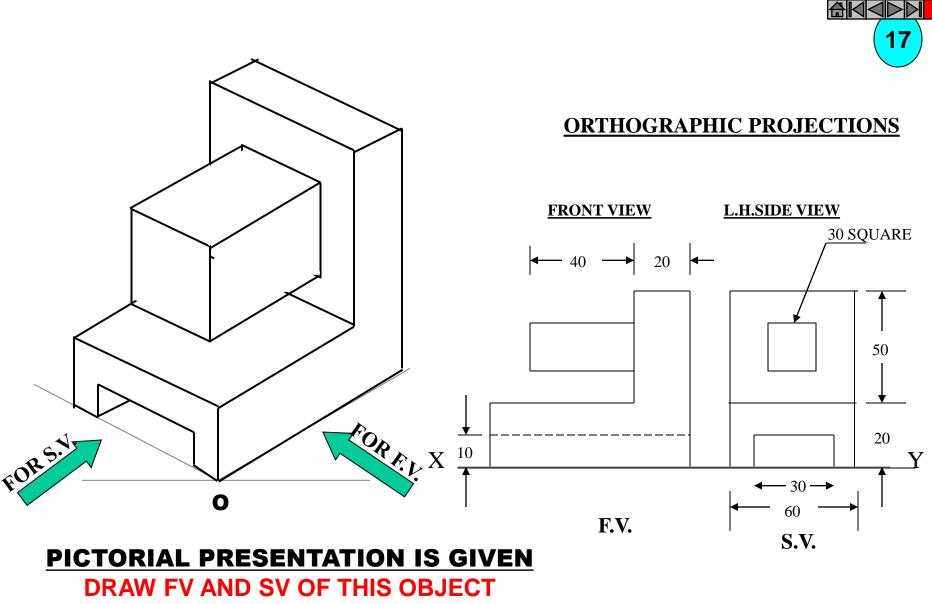




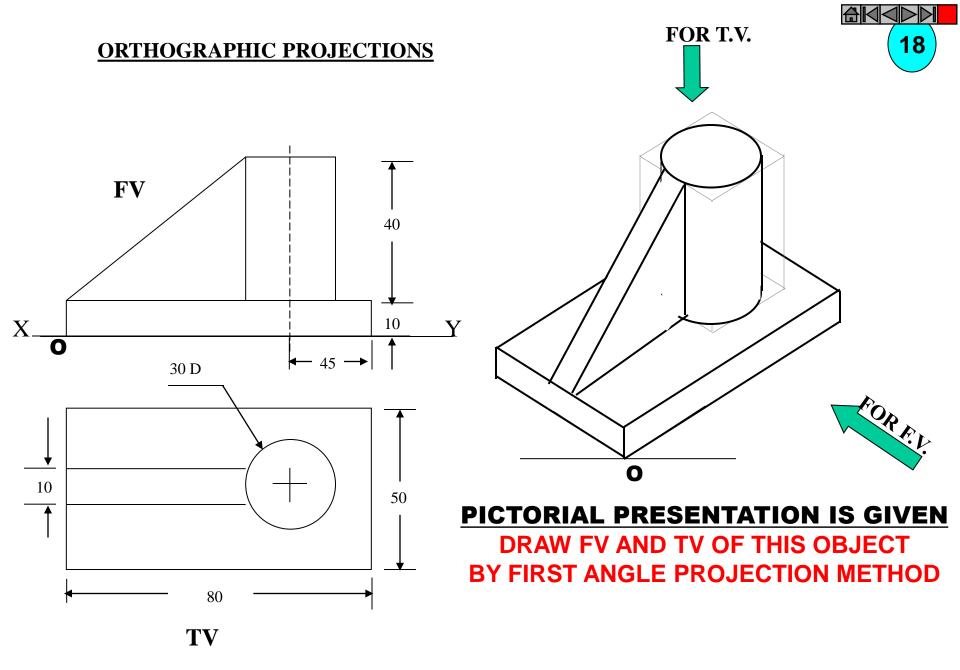




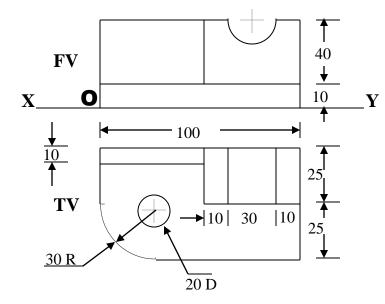


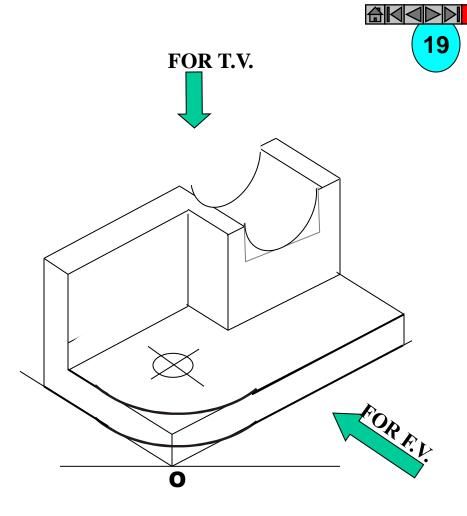


**BY FIRST ANGLE PROJECTION METHOD** 

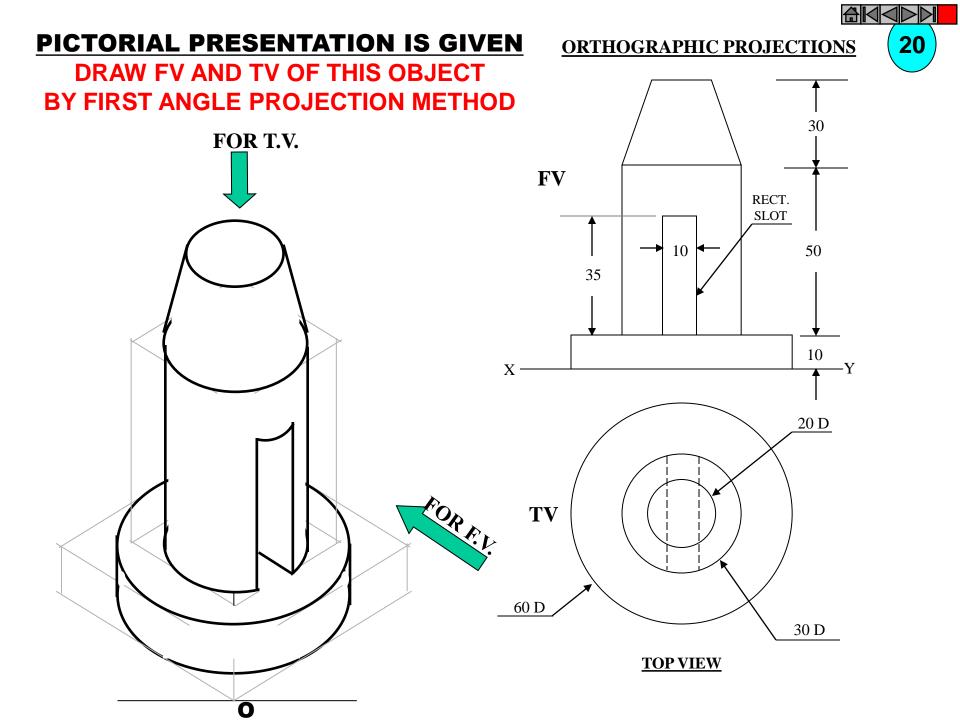


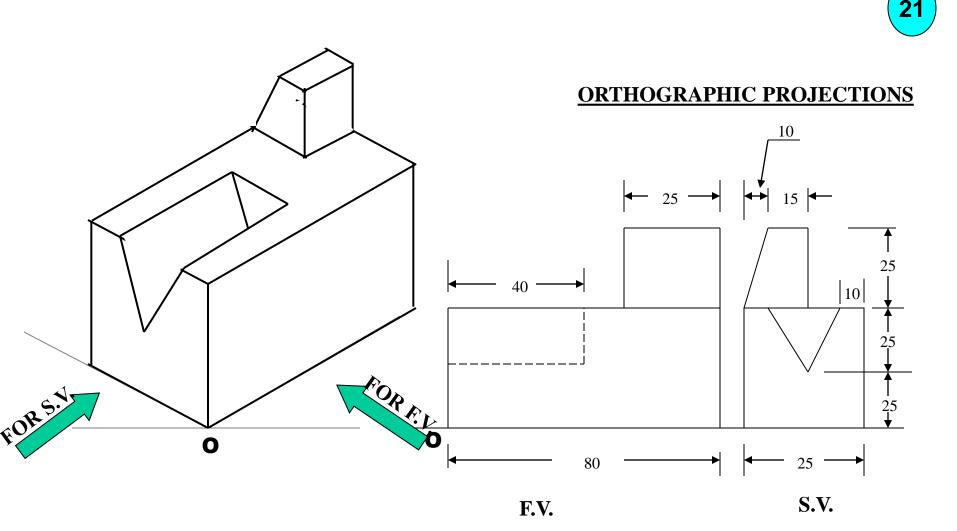
#### **ORTHOGRAPHIC PROJECTIONS**





## **PICTORIAL PRESENTATION IS GIVEN** DRAW FV AND TV OF THIS OBJECT BY FIRST ANGLE PROJECTION METHOD

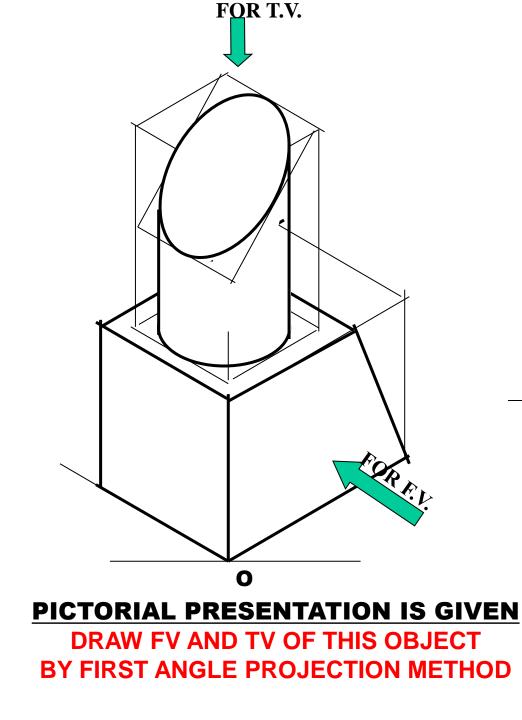




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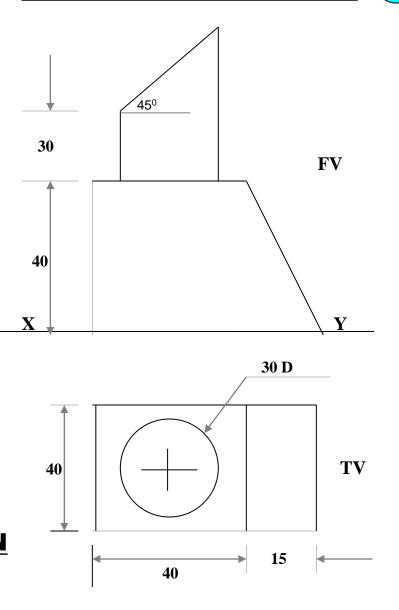
## **PICTORIAL PRESENTATION IS GIVEN**

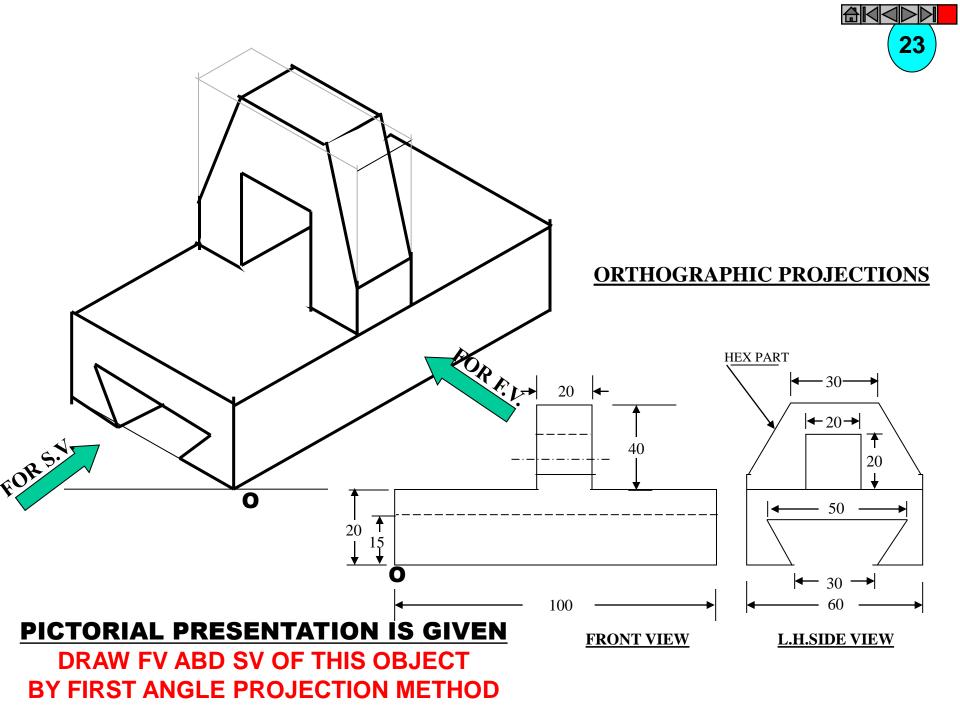
DRAW FV AND SV OF THIS OBJECT BY FIRST ANGLE PROJECTION METHOD

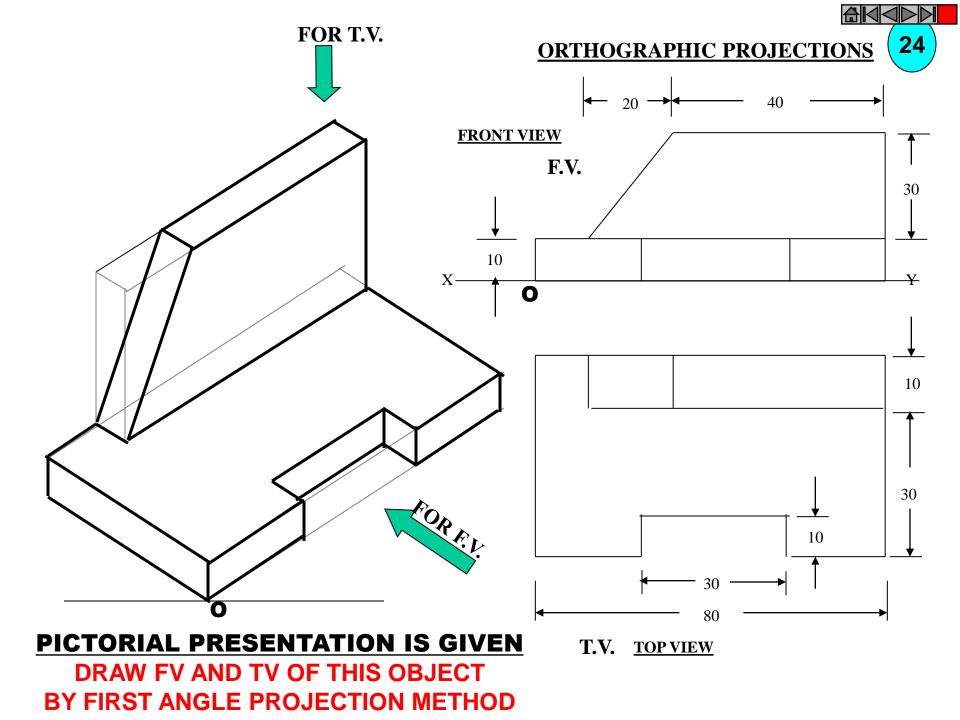


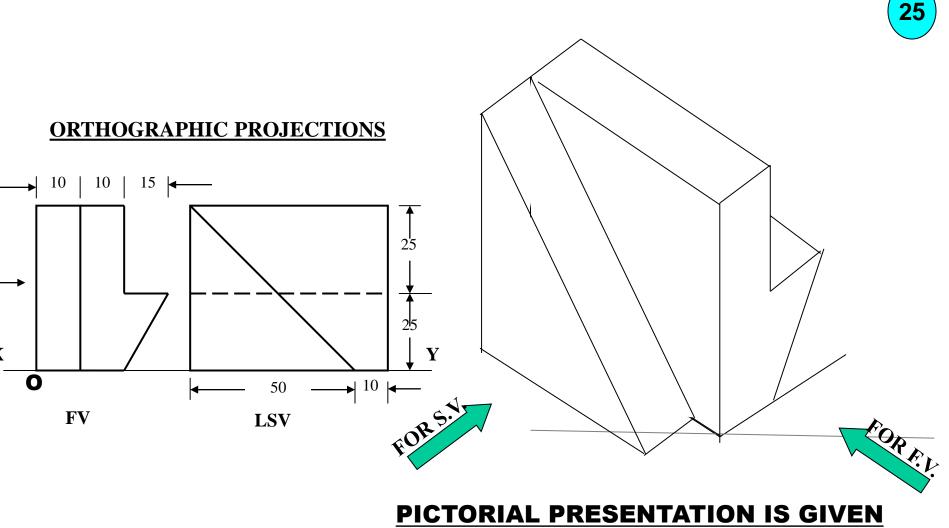
#### **ORTHOGRAPHIC PROJECTIONS**

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DRAW FV AND LSV OF THIS OBJECT BY FIRST ANGLE PROJECTION METHOD

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